

### Vermite Wererat

+12



STR 0  
COR 1  
DEF 3  
SPD 1  
WIS 1  
HP 16  
CAP 6

WERERAT Character

This Character may use Universal, Vermite, and Wererat ACE cards. This character may change forms by using a Wererat form card. Vermite Wererats are difficult to sense; they get +3 against detection spells and abilities. This character may not take the Fear of Rats flaw  
**Taint DEF: 5 Od, 6 Warp**

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Vermite Wererat

### Tigrean Dragon

+10



STR 1  
COR 1  
DEF 3  
SPD 2  
WIS 0  
HP 26  
CAP 8

DRAGON Character

This character may use Tigrean, dragon, item and universal cards, and may change into dragon by playing form cards.  
**Taint DEF: 6 Od, 3 Warp**

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Tigrean Dragon

### Foxwings Dragon

+10



STR 0  
COR 1  
DEF 3  
SPD 2  
WIS 1  
HP 26  
CAP 7

DRAGON Character

This character may use Das Karr, Dragon, Item and Universal cards, and may change into dragon by playing form cards.  
**Taint DEF: 6 Od, 3 Warp**

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Foxwings Dragon

### Elven Phoenix

+13



STR 0  
COR 1  
DEF 4  
SPD 1  
WIS 1  
HP 20  
CAP 6

PHOENIX Character (1)

This character may use elf, phoenix, item and universal cards, and may change into phoenix forms by playing form cards.

A phoenixes fire is magical and will not cause normal fires.

**Taint DEF: 5 Od, 4 Warp**

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Elven Phoenix

### Tigrean Werecat

+10



STR 2  
COR 1  
DEF 3  
SPD 1  
WIS 1  
HP 22  
CAP 8

WERECAT Character

This character may use Tigrean, Werecat, item and universal cards, and may change into werecat forms by playing form cards.  
**Taint DEF: 6 Od, 2 Warp**

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Tigrean Werecat

### Tigrean Werecat

+11



STR 2  
COR 1  
DEF 3  
SPD 1  
WIS 0  
HP 22  
CAP 8

WERECAT Character

This character may use Tigrean, Werecat, item and universal cards, and may change into werecat forms by playing form cards.  
**Taint DEF: 5 Od, 4 Warp**

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Tigrean Werecat

### Das Karr Dragon

+11



STR 0  
COR 1  
DEF 3  
SPD 2  
WIS 1  
HP 26  
CAP 7

DRAGON Character

This character may use Das Karr, Dragon, Item and Universal cards, and may change into dragon by playing form cards.

**Taint DEF: 5 Od, 3 Warp**

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Foxwings Dragon

### Elven Griffon

+12



STR 0  
COR 1  
DEF 3  
SPD 1  
WIS 0  
HP 24  
CAP 6

GRIFFON Character

This character may use Elf, griffon, item and universal cards, and may change into griffon by playing form cards. Griffon characters gain a +2 to persuasion rolls when dealing with undead, spirits and ghosts.  
**Taint DEF: 5 Od, 3 Warp**

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Elven Griffon

### Ren Tou Dragon

+12



STR 0  
COR 1  
DEF 3  
SPD 1  
WIS 1  
HP 26  
CAP 6

DRAGON Character

This character may use Universal, Vermite, and Dragon ACE cards. This character may change forms by using a Dragon form card.

*"The only redeeming feature of the Ren Tou and their rat-like cousins, the Ren Shu, are their prodigious breeding rate. An absolute must for a proper peasant class."* Danyo Long Chi Wen, White Tiger Clan.

**Taint DEF: 4 Od, 6 Warp**

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CUSTOM CARD BY LYNN MILAM

Ren Tou Dragon